

Game Report

Venue	Kreuzlingen FB / Hörnli
League	National League A - Regular Season
Date	02.05.2026 20:30
Game ID	260079
Referee 1	Dirk Lehmann-Valentin
Referee 2	Tibor Simon

Secretary 1	Miriam Rutz
Secretary 2	Gordian Rutz
Timekeeper 1	Dunja Petrovic
Timekeeper 2	Viktor Nitzschke
Delegate	Léonard Bruchez

	31	4
1	5	1
2	10	0
3	6	3
4	10	0
5m	-	-

HOME		SC Kreuzlingen				
Nr	P	License	Name	T	F	
1	X	51830	Lucian Strkalj			
2	X	23799	Michael Würth	4	1	
3	X	23269	Benjamin Pfister	4	3	
4	X	48937	Mateo Cuk	1	1	
5	X	33621	Linus Längle		2	
6	X	23179	Flurin Rickenbach	2		
7	X	23230	Joel Herzog	6		
8	X	23220	Yves Herzog	2		
9	X	23182	Gian Rickenbach	3		
10	X	23801	Christian Würth	3		
11	X	23800	Patrick Würth	3		
12	X	23926	Pablo Carballo		1	
13	X	23293	Maurus Tillema			
14	X	23096	Yannick Rutz	3	2	
C	Milan Petrovic			Timeouts	0	
A	Maxim Senese					
M						

AWAY		SK Bern				
Nr	P	License	Name	T	F	
1	X	25782	Ivan Stajkovic			
2	X	7663	Ivan Schwerzmann	1	3	
3	X	25359	Danilo Bigovic			
4	X	26898	Laurent Stettbacher			
5	X	45709	Francisco Javier Quiles Ruiz	1	1	
6						
7	X	10014	Bogdan Filipovic	1		
8	X	25828	Nicola Travaglini		1	
9	X	10110	Samuel Baertschi		1	
10	X	26032	Sylvain-Reto Gadola			
11	X	34835	Lucio Pereira de Freitas			
12	X	25706	Fabian Renfer	1	3	
13						
14						
C				Timeouts	0	
A						
M						

Nr	Time	H	G	Event	Score
1	1 - 7:17		7	T	0-1
2	1 - 6:02	4		T	1-1
3	1 - 5:46	5		P	
4	1 - 5:46		2	PS	
5	1 - 3:49	6		T	2-1
6	1 - 3:27	14		F	
7	1 - 2:10	9		T	3-1
8	1 - 1:38	11		T	4-1
9	1 - 0:53		12	F	
10	1 - 0:43	14		T	5-1
11	1 - 0:11		12	P	

Nr	Time	H	G	Event	Score
12	1 - 0:11	2		PS	
13	2 - 7:41	7		T	6-1
14	2 - 7:30	4		F	
15	2 - 6:38		2	F	
16	2 - 6:29	3		T	7-1
17	2 - 5:54	7		T	8-1
18	2 - 5:28		8	F	
19	2 - 5:21	6		T	9-1
20	2 - 5:03	5		F	
21	2 - 4:34	2		T	10-1
22	2 - 3:52	2		T	11-1

Nr	Time	H	G	Event	Score
23	2 - 2:25	3		T	12-1
24	2 - 1:44	9		T	13-1
25	2 - 1:14		9	F	
26	2 - 0:54	2		T	14-1
27	2 - 0:28	8		T	15-1
28	2 - 0:11	3		F	
29	3 - 7:42	2		P	
30	3 - 7:42		7	PS	
31	3 - 6:34	12		F	
32	3 - 6:15		2	T	15-2
33	3 - 6:03		2	P	

